seccomp update

v4.9 - v4.14



https://outflux.net/slides/2017/lss/seccomp.pdf Linux Security Summit, Los Angeles 2017 Kees Cook <keescook@chromium.org> (pronounced "Case")

What is seccomp?

- Programmatic kernel attack surface reduction
- Used by:
 - Chrome
 - Android (minijail)
 - vsftpd
 - OpenSSH
 - Systemd ("SystemCallFilter=...")
 - LXC (blacklisting?)
 - ... and you too! (easiest via libseccomp)

Architecture support

- x86: v3.5
- s390: v3.6
- arm: v3.8
- mips: v3.15
- arm64: v3.19, AKASHI Takahiro
- powerpc: v4.3, Michael Ellerman
- tile: v4.3, Chris Metcalf
- um: v4.5, Mickaël Salaün
- parisc: v4.5, Helge Deller
- No new architecture support this year!

coredumps

- Since v4.11, from Mike Frysinger
 - (with a tweak from Kees Cook)
- Uncaught SIGSYS (i.e. RET_KILL) now generates a coredump
- Now matches existing docs for SIGSYS!
 - See "man 7 signal" *cough*

Dynamic logging

- For v4.14, from Tyler Hicks
- New sysctls (audit is unchanged):
 - kernel.seccomp.actions_avail (read-only list of all seccomp actions)
 - kernel.seccomp.actions_logged (writable list of seccomp actions)
 - Never log any RET_ALLOW
 - Optionally log all RET_KILL
- New filter flag: SECCOMP_FILTER_FLAG_LOG
 - If this filter is hit, log the result (modulo actions_logged)
- New action: SECCOMP_RET_LOG
 - Like RET_ALLOW, but log it (modulo actions_logged)
- New op: SECCOMP_GET_ACTION_AVAIL (programmatic version of actions_avail)

Process killing

- For v4.14, from Kees Cook
- SECCOMP_RET_KILL now an alias for SECCOMP_RET_KILL_THREAD since that's what it does
- SECCOMP_RET_PROCESS added to kill the entire thread group
 - SECCOMP_RET_* ordered by value, and KILL_THREAD was 0 ...
 - Steal reserved high bit to make KILL_PROCESS be -1!
 - Needs updated SECCOMP_RET_ACTION mask, available as SECCOMP_RET_ACTION_FULL

Regression tests

- tools/testing/selftests/seccomp/seccomp_bpf.c
- v4.13:
 - Make test harness generally available: Mickaël Salaün
 - Fix threading vs Bionic: Paul Lawrence
- v4.14:
 - Action availability, filter flags, RET_LOG: Tyler Hicks
 - Sane ptrace, RET_KILL_PROCESS: Kees Cook
- Tile arch support testing remains missing

Wanted: deep argument inspection

- seccomp must not access userspace memory
 - check would race with syscall usage
 - double-read would result in poor performance
- Possible solutions
 - Landlock
 - flag an LSM to perform checks at LSM hook time
 - cached argument copying requires teaching syscall infrastructure about the cache

Questions?

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