# Security Feature Parity: GCC and Clang

#### Linux Plumbers Conference 2019 Kees Cook <keescook@chromium.org>

https://outflux.net/slides/2019/lpc/gcc-clang.pdf

#### old school security feature examples

- stack canaries: -fstack-protector-strong
- uninitialized variable analysis: -Wmaybe-uninitialized
- format string safety analysis: -Wformat-security
- read-only relocations: -Wl, -z, relro
- immediate bindings: -Wl, -z, bindnow
- Position Independent Executable to use ASLR: -Wl,-z,pie -fPIE
- Variable Length Array analysis: -Wvla

#### overview of newer features

	gcc	clang
function sections	yes	yes
implicit fallthrough	yes	yes
Link Time Optimization	yes	yes
stack probing	yes	no
Spectre v1 mitigation	no	yes
caller-saved register wiping	patch	no
stack variable auto-initialization	plugin	yes
structure layout randomization	plugin	no
signed overflow protection	<mark>yes, usability issues</mark>	<mark>yes, usability issues</mark>
unsigned overflow protection	no	<mark>yes, usability issues</mark>
backward edge CFI	hardware only	hardware w/ arm64 soft
forward edge CFI	hardware only	yes

#### per-function sections

- -ffunction-sections
  - gcc: working!
  - clang: working!
- Supports fine-grain ASLR (randomize sections at kernel boot)

# switch case fallthrough markings

- -Wimplicit-fallthrough
  - gcc: \_\_attribute\_\_((fallthrough)) and parses comments too!
  - clang: \_\_attribute\_\_((fallthrough))
- Kernel now free of implicit fallthroughs
  - Looking through the roughly 500 patches just in the last year, about 10% of warnings were real bugs

# **Link Time Optimization**

- gcc: -flto
- clang: -flto or -flto=thin
- Required for software CFI
- Lots of pain to update build tooling
- Questions about C memory model vs Kernel memory model

# stack probing

- gcc: -fstack-clash-protection
- clang: needed
- Defense against giant VLAs/alloca()s
- Kernel removed all VLA usage, so this is mainly a concern for userspace.

# **Spectre v1** mitigation

- gcc: needed
- clang: -mspeculative-load-hardening https://llvm.org/docs/SpeculativeLoadHardening.html
- Performance impact is relatively high, but lower than using lfence everywhere.

#### zero caller-saved registers on func return

- gcc: patch only
  - -mzero-caller-saved-regs=used

https://github.com/clearlinux-pkgs/gcc/blob/master/zero-regs-gcc8.patch

- clang: needed
- Virtually no performance impact (xor is highly pipelined), and makes sure no leftover register contents can be used for speculation-style attacks.

#### stack variable auto-initialization

- gcc: plugin only https://git.kernel.org/pub/scm/linux/kernel/git/torvalds/linux.git/tree/scripts/gccplugins/structleak\_plugin.c
- clang: -ftrivial-auto-var-init=pattern (needs ...=zero)
- Linus wants to be able to depend on zeroing in the kernel

#### structure layout randomization

- \_\_attribute\_\_((randomize\_layout))
  - gcc: plugin only https://git.kernel.org/pub/scm/linux/kernel/git/torvalds/linux.git/tree/scripts/g cc-plugins/randomize\_layout\_plugin.c
  - clang: stalled https://reviews.llvm.org/D59254
- Fun for really paranoid builds

# signed overflow protection

- -fsanitize=signed-integer-overflow
  - gcc: working!
  - clang: working!
- Available handling modes need improvement (e.g. 6% object size increase just from the warning text additions). Better to have a user-defined handler.
- Would be nice to have a "warn and continue with saturated value" mode instead of either "die" or "warn and continue with wrapped value".

### unsigned overflow detection

- -fsanitize=unsigned-integer-overflow
  - gcc: needed
  - clang: working!
- This one isn't technically "undefined behavior", but it certainly leads to exploitable conditions.
- Same thoughts as signed overflow:
  - Available handling modes need improvement (e.g. 6% object size increase just from the warning text additions). Better to have a user-defined handler.
  - Would be nice to have a "warn and continue with saturated value" mode instead of either "die" or "warn and continue with wrapped value".

# CFI (backward edge: returns)

- hardware
  - x86: CET feature bit
    - no compiler support needed!
  - arm64: PAC instructions
    - gcc: -mbranch-protection=pac-ret
    - clang: -mbranch-protection=pac-ret
      - needs function attribute to disable branch-protection
- software shadow stack
  - clang: -fsanitize=shadow-call-stack on arm64 only (x86: wait for CET?)
  - gcc: needed

# **CFI (forward edge: indirect calls)**

- hardware (coarse-grain: entry points)
  - x86: ENDBR instruction
    - gcc: -fcf-protection=branch
    - clang: -fcf-protection=branch
  - arm64: BTI instruction
    - gcc: -mbranch-protection=bti
    - clang: -mbranch-protection=bti
      - needs function attribute to disable branch-protection
- software (fine-grain: per-function-prototype)
  - clang: -fsanitize=cfi
- We really need fine-grain forward edge CFI: stops automated gadget exploitation
  - https://www.usenix.org/conference/usenixsecurity19/presentation/wu-wei