Kernel Self-Protection Project

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https://outflux.net/slides/2019/lss/kspp.pdf

Kernel Security for *this* talk is ...

- More than access control (e.g. SELinux)
- More than attack surface reduction (e.g. seccomp)
- More than bug fixing (e.g. CVEs)
- More than protecting userspace
- More than kernel integrity
- This is about Kernel Self Protection



What needs securing?

- Servers, laptops, cars, phones, TVs, space stations, ...
- >2,500,000,000 active Android devices in 2019
 - Majority are running v3.18 (with v4.4 slowly catching up)
- Bug lifetimes are even longer than upstream
- "Not our problem"? Even if upstream fixes every bug found, and the fixes are magically sent to devices, bug lifetimes are still huge.



Upstream Bug Lifetime

- In 2010 Jon Corbet researched security flaw fixes with CVEs, and found that the average time between introduction and fix was about 5 years.
- My analysis of the Ubuntu CVE tracker for the kernel from 2011 through 2019 crept closer to 6 years for a while, but has now started to diminish:
 - Critical: 3 at 5.3 years average
 - High: 81 at 5.4 years average
 - Medium: 749 at 6.0 years average
 - Low: 368 at 6.5 years average



critical & high CVE lifetimes



Attackers are watching

- The risk is not theoretical. Attackers are watching commits, and they are better at finding bugs than we are:
 - http://seclists.org/fulldisclosure/2010/Sep/268
- Most attackers are not publicly boasting about when they found their 0-day...



Bug fighting continues

- We're finding them
 - Static checkers: gcc, Clang, Coccinelle, Smatch, sparse, Coverity
 - Dynamic checkers: kernel, KASan-family, syzkaller, trinity
- We're fixing them
 - Ask Greg KH how many patches land in -stable
- They'll always be around
 - We keep writing them
 - They exist whether we're aware of them or not
 - Whack-a-mole is not a solution



Analogy: 1960s Car Industry

- Konstantin Ryabitsev's keynote at 2015 Linux Security Summit
 - http://kernsec.org/files/lss2015/giant-bags-of-mostly-water.pdf
- Cars were designed to run, not to fail
- Linux now where the car industry was in 1960s
 - https://www.youtube.com/watch?v=fPF4fBGNK0U
- We must handle failures (attacks) safely
 - Userspace is becoming difficult to attack
 - Containers paint a target on the kernel
 - Lives depend on Linux



Killing bugs is nice

- Some truth to security bugs being "just normal bugs"
- Your security bug may not be my security bug
- We have little idea which bugs most attackers use
- Bug might be in out-of-tree code
 - Un-upstreamed vendor drivers
 - Not an excuse to claim "not our problem"



Killing bug classes is better

- If we can stop an entire kind of bug from happening, we absolutely should do so!
- Those bugs never happen again
- Not even out-of-tree code can hit them
- But we'll never kill all bug classes



Killing exploitation is best

- We will always have bugs
- We must stop their exploitation
- Eliminate exploitation targets and methods
- Eliminate information exposures
- Eliminate anything that assists attackers
- Even if it makes development more difficult





Kernel Self-Protection Project

- KSPP focuses on the kernel protecting the *kernel* from attack (e.g. refcount overflow) rather than the kernel protecting *userspace* from attack (e.g. namespaces) but both and all other areas of related development are welcome
- ~12 organizations and ~10 individuals working on ~20 technologies



I used to say:

Slow and steady

but Alexander Popov suggested a better motto:

Flexible and Persistent



A year's worth of kernel releases ...

v4.19

- 33 VLAs removed (12 remaining: most in crypto API)
- 3 refcount_t conversions (3 bugs found via refcount_t)
- 129 implicit fallthroughs marked (3 missing breaks found)
- Shift overflow helpers
- L1TF mitigations
- Restrict O_CREAT for existing files and pipes in /tmp
- Unused register clearing on syscall entry, arm64

v4.20

- All VLAs removed! Building with -Wvla by default
- 7 refcount_t conversions (2 bugs found via refcount_t)
- 59 implicit fallthroughs marked (2 missing breaks found)
- stackleak plugin
- per-task stack canary, powerpc
- jump labels read-only after init
- STIBP mitigations
- raise copy_{to,from}_user() kernel address faults

v5.0

- 2 refcount_t conversions (5 bugs found via refcount_t)
- 56 implicit fallthroughs marked (3 missing breaks found)
- read-only linear mapping, arm64
- per-task canary, arm & arm64
- kernel top byte ignore, arm64
- userspace PAC, arm64
- kernel-only platform keyring

v5.1

- 13 refcount_t conversions (6 bugs found via refcount_t)
- 100 implicit fallthroughs marked (10 missing breaks found)
- pidfd from /proc, pidfd_send_signal() for ... sending signals
- heap mapping validations (2 bugs immediately found)
- LSM stacking, shared security blobs
- SafeSetID LSM
- stack variable auto-init GCC plugin now covers scalars

v5.2

- 1 refcount_t conversion
- 71 implicit fallthroughs marked (6 missing breaks found)
- pidfd from clone() via CLONE_PIDFD
- page allocator freelist randomization
- stack variable auto-initialization with Clang
- KUAP on powerpc (like SMAP on x86)
- MDS mitigations
- userfaultfd sysctl knob
- temporary mm for kernel text poking

Expected for v5.3

- Building with -Wimplicit-fallthrough by default! (last 69 marked and 7 missing breaks found)
- 2 refcount_t conversions (1 bug found via refcount_t)
- pidfd from pidfd_open()
- cr4, cr0 pinning on x86
- heap auto initialization
- additional kfree() sanity checking

Planned for v5.4

- pidfd with waitid() via P_PIDFD
- kernel lockdown LSM
- stracpy() for char arrays
- strscpy() INT_MAX test

Various soon and not-so-soon features

- O_BENEATH and friends
- Link-Time Optimization
- memory tagging
- eXclusive Page Frame Owner
- SMAP emulation, x86
- brute force detection
- write-rarely memory
- KASLR, arm

- integer overflow detection
- Control Flow Integrity
- {str,mem}cpy alloc size checks
- r fine-grained KASLR
 - per-CPU page tables
 - read-only page tables
 - hardened slab allocator
 - hypervisor magic :)

Challenges

Cultural: Conservatism, Responsibility, Sacrifice, Patience **Technical**: Complexity, Innovation, Collaboration **Resources**: Dedicated Developers, Reviewers, Testers, Backporters



Thoughts?

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https://outflux.net/slides/2019/lss/kspp.pdf

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