

The Bleeding Edge

or

How To Run Ubuntu Development Branches
And Not Get Cut

<http://outflux.net/u107/bleeding-edge.odp>

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Ubuntu Live 2007

Why *not* to run the devel branch

- “I think it will make my computer faster”
 - probably not -- likely less reliable
 - upgrading remotely is scary
- “I just need one or two new applications”
 - <https://help.ubuntu.com/community/UbuntuBackports>
 - or rebuild the package yourself
 - `sudo apt-get install build-essential devscripts fakeroot`
 - `sudo apt-get build-dep PACKAGE`
 - `dget URL/to/PACKAGE.dsc`
 - `dpkg-source -x PACKAGE.dsc`
 - `(cd PACKAGE-* && debuild -uc -us)`
 - `sudo dpkg -i PACKAGE_* .deb`

Why *to* run the devel branch

- stable versions don't work on your hardware
- you want to help out with testing to ensure that the next version of Ubuntu is high-quality
- you want to help develop Ubuntu
- you are employed to develop Ubuntu :-)
- **<zomg>NOT FOR THE FAINT OF HEART</zomg>**
 - but, if you're here, you likely have the appropriate level of intestinal fortitude

Release process

- <https://wiki.ubuntu.com/GutsyReleaseSchedule>
- lots of churn in the first couple of months as we resynchronise with Debian
- regular installable milestone releases
- feature freeze two months before release
- focus on bug fixing for last two months, becoming increasingly more conservative
- last-minute bugs probably cannot be fixed in time for release unless they are world-shatteringly bad

Helping with testing

- upgrade regularly (at least weekly if not daily) and report bugs when things go wrong
 - `sudo apt-get update`
 - `sudo apt-get -dy dist-upgrade`
 - `sudo apt-get dist-upgrade`
- test the live CD
- try out fresh installs of milestone releases
- always read the release notes
- <https://wiki.ubuntu.com/Testing>
- <https://wiki.ubuntu.com/Bugs>
- <https://wiki.ubuntu.com/BugSquad>

Live CD testing

- can safely boot the live CD without touching your existing system
 - beware mounting filesystems from hibernated OSes
- relatively slow to run day-to-day, but an important and safe test
 - can install packages on the running live CD (subject to free memory)
 - much faster in a virtual machine (though requires even more memory)
- Live CD Persistence (when it works)
 - <https://help.ubuntu.com/community/LiveCDPersistence>

Installation testing options

- may choose desktop, alternate install CD, netboot, USB stick ...
 - desktop CD more user-friendly, though can be harder to fix if it fails
 - alternate install CD text-only, but very flexible and you can retry individual steps
 - <https://help.ubuntu.com/7.04/installation-guide/>
- install alongside existing system
 - requires unpartitioned space, or resizable volumes
 - installer bugs may eat data (make backups!)
 - important test case (especially alongside Windows)

Installation testing options (cont.)

- use a spare machine
 - revision control, rsync, unison, scp, NFS, Samba for keeping your files handy
 - safe and fast; uses more desk space and electricity
- use a virtual machine
 - several free/proprietary VM options (qemu, kvm, virtualbox, VMware, etc.)
 - frequent choice for heavy testers on the development team
 - safe and saves desk space and electricity; some slowdown; requires spare disk space

Upgrading

- very important to test
- lots of combinations with lots of possible failure modes
- some auto-testing done by development team
- benefits greatly from community testing
- filing bugs on problems you encounter helps us improve the upgrade process

Upgrading (cont.)

- automatic (may not always work)
 - `update-manager -c -d`
- manual
 - edit `/etc/apt/sources.list`, replace all codename references (e.g. “feisty” to “gutsy”)
 - `sudo perl -pi -e 's/feisty/gutsy/' /etc/apt/sources.list`
 - `sudo apt-get update`
 - `sudo apt-get dist-upgrade`
 - hold on to your hats (and see the rest of this talk!)

What can go wrong

- mirror problems
- uninstalleable packages
- removals due to difficult upgrade logic
- administrative error
- crashes during upgrades
- hardware-specific breakage
- unpredictable bugs

Mirror problems

- checksum failures
 - development branch changes hourly; sometimes mirrors get skewed
- unauthenticated package warnings
 - don't install unauthenticated packages; this warning is for your protection (it could be a real attack)
- next mirror push may resolve the problems, so wait an hour and try again
- try temporarily using archive.ubuntu.com
 - remember to switch back! it's slow and expensive

Uninstallable packages

- incorrect dependencies
- file-level conflicts ("trying to overwrite '/bar/baz', which is also in package "foo")
- broken maintainer scripts
- note that apt will fail if the system is too inconsistent, and you may have to fall back to using dpkg directly

Unpack failures

- typically haven't done much to your system
- if due to file-level conflict, may be fixable using:
 - `sudo dpkg --force-overwrite -i /var/cache/apt/archives/foo.deb`
 - almost always indicates a missing Replaces field
- bugs in pre-installation scripts generally unfixable without repacking .deb
- sometimes pre-removal script of old package may be broken; may require editing by hand
 - see `/var/lib/dpkg/info/foo.prerm`

Configure failures

- package's files are unpacked, but post-installation script failed
- sometimes a retry is enough
 - `sudo dpkg --configure -a`
- sometimes post-installation script is broken; may require editing by hand
 - see `/var/lib/dpkg/info/foo.postinst`
- `update-alternatives` and `dpkg-divert` are often used and sometimes used wrongly; see the documentation if need be

Package system debugging

- dpkg itself only gives you an exit code, which isn't very useful
- read back through the output for the earliest error that caused dpkg to fail, and fix that
- when reporting a bug, quote the full output, not just the end
- most maintainer scripts are shell; to get a full execution trace, edit them in `/var/lib/dpkg/info/`, put `'set -x'` on the second line, and retry

Package system debug (cont.)

- if debconf goes wrong (often indicated by exit codes that are multiples of 10), get a debconf trace:
 - `export DEBCONF_DEBUG=developer`
- exit codes 10 and 20 are usually bad arguments to `db_something`, while 30 is often just a missing “`|| true`” after `db_input` or `db_go`
- add verbose flags to commands

Package system debug (cont.)

- `strace` (sledgehammer tracing tool, output can be hard to read)
 - `sudo strace -f dpkg-command... 2>/tmp/foo.out`
- debug `apt-get` dependency problems; output can be hard to read
 - `sudo apt-get -o Debug::pkgProblemResolver=true ...`
- occasionally `dpkg` itself goes wrong; see help
 - `dpkg --debug=help`
- `dpkg` debug options do not help with maintainer script problems!

Incorrect removals

- always check removal list carefully when performing a dist-upgrade
- update-manager has a list of known-good removals, but this may not be up to date
- "Following essential packages will be removed"
 - never say yes unless you are well beyond needing this talk
- packages that have been removed from the archive are usually fair game to remove
- check package states with `apt-cache policy PACKAGE`

Administrative error

- forcibly installed package that causes problems
 - `sudo dpkg --remove foo; sudo apt-get -f install`
- packaging system files were modified by hand
 - reinstall packages and next time use `dpkg-divert` or `dpkg-statoverride` as necessary
- packages from third-party archives
 - we don't deliberately break them, but sometimes it's unavoidable or unnoticed
 - consider removing them to make the upgrade finish, and reinstall later
 - report bugs to third party in question

Crashes during upgrades

- try to resist the urge to pull the power cord during upgrades, but if you must...
 - `sudo dpkg --configure -a`
 - `sudo apt-get -f install`
- "Package is in a very bad inconsistent state"
 - `dpkg --unpack /var/cache/apt/archives/foo.deb`
 - `dpkg --configure -a`
- `/var/lib/dpkg/status` is critically important
 - copies in `/var/lib/dpkg/status-old` and `/var/backups/`
- `/var/lib/dpkg/available` corrupt
 - `sudo dselect update`

Crashes during upgrades (cont.)

- files filled with zero bytes
 - XFS does this if you're unlucky; get a UPS :-)
- corrupt files belonging to packages
 - `dpkg -S /path/to/file`
 - `sudo apt-get install --reinstall PACKAGE`
- `/var/cache/apt` files can be removed if corrupt
- debconf database files can sort of be removed if corrupt, but you may have to reinstall packages and re-answer questions afterwards
 - `sudo dpkg-reconfigure -plow PACKAGE`

Hardware-specific breakage

- most important area to report bugs
 - Not everyone has your hardware, so it can be a challenge to test all combinations.
- common failures
 - Kernel breakage
 - X.org breakage
 - Network breakage

Kernel breakage

- new kernel (or initramfs) breaks on boot
 - always keep at least one old known-good kernel
 - kernel ABI changes frequently in development branches so you will generally be able to boot an old one
 - linux-image-2.6.22-8-generic 2.6.22-8.18
- kernel seems to work, but oopses later
 - be cautious (is the filesystem oopsing?)
 - report a bug and consider reverting to an older kernel
 - include full oops log in /var/log/kern.log and/or dmesg

X.org breakage

- log in at console (Ctrl-Alt-F1)
- can generally fall back to vesa or vga driver
 - edit `/etc/X11/xorg.conf`, e.g.:
 - Section “Device”
 - Driver “vesa”
 - EndSection
- restart X.org
 - `sudo /etc/init.d/gdm restart`
- should be less of a problem in future (bullet-proof-x), with automatic vesa/vga fallback

Network breakage

- network-manager takes down the network interface you were using
 - interaction with `/etc/network/interfaces` is hard
 - may require manual prodding (`ifconfig`, `ifup/ifdown`)
 - if want you, you can stop network-manager
 - `sudo /etc/dbus-1/event.d/26NetworkManagerDispatcher stop`
 - `sudo /etc/dbus-1/event.d/25NetworkManager stop`

Unpredictable bugs

- almost anything can happen in theory
- keep a login session open in case authentication breaks
 - check `/var/log/auth.log` for authentication problems
- may need to reboot in recovery mode to fix
 - in a pinch, (e)dit the grub menu item and use this for the kernel command-line arguments instead of “ro”:
 - `rw init=/bin/sh`
- report any library crashes or compilation breakage

Remote upgrades

- `<broken record>`not a good idea with development branches`</broken record>`
- keep an ssh session open
 - make sure you can still log in before closing it
 - may still lose the battle if network interfaces go away
- if you need to reboot remotely, invest in a remote console server :-)

Where to go for help

- report bugs: <https://bugs.launchpad.net/ubuntu>
- mailing lists:
 - ubuntu-users@lists.ubuntu.com
 - ubuntu-devel-discuss@lists.ubuntu.com
- web forums: <http://ubuntuforums.org/>
- IRC: [#ubuntu](#) or [#ubuntu+1](#) on irc.freenode.net
 - please use [#ubuntu-devel](#) only if helping with development
 - please use [#ubuntu-bugs](#) if helping report/triage bugs

Questions?

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